M.M. IN MEDIA SCORING AND PRODUCTION

Overview

In the Media Scoring and Production program, we are dedicated to not only providing the foundational skills necessary for the student to pursue a career in the media industry, but also to stimulate and encourage student awareness of their unique gifts as a creative musician. We accomplish this by promoting critical analysis and creative problem-solving skills throughout the program. Courses are designed to provide students with a cohesive program of study that incorporates both current and foreseeable trends – from the manipulation of sound through a digital audio workstation (DAW), the hybrid use of acoustic and electronic instruments, to the implementation and use of sound libraries and synthesizers that will best prepare students for competition in today's industry. For more information, please visit the website for the Media Scoring and Production (https://mediascoring.frost.miami.edu/degrees/mm-in-media-scoring-and-production/) Program (https://artspresenting.frost.miami.edu/).

Admission Requirements

Applicants must be in-progress toward completing or have earned the appropriate prior music degree(s) from a regionally accredited institution in order to apply for a graduate level music program. If you are accepted and decide to attend the Frost School, you will be required to provide a final transcript showing a conferred degree.

For the MM in Media Scoring and Production, A Bachelor of Music is preferred. Other degrees and majors will also be considered, based on faculty evaluation of the required portfolio and prior relevant experience, as well as college transcripts, and interview discussion of their musical background and proficiency.

On-Campus Programs

All applicants to the Frost School must submit the following items:

- · An online application
- · Application fee
- Resume
- · Three letters of recommendation
- · Official transcripts from every post-secondary school attended

This graduate degree program also requires submission of certain supplemental materials, including:

- · Portfolio
- · TOEFL/IELTS score, as applicable

For more detailed information, please visit our Graduate Admission website (https://admissions.frost.miami.edu/graduate/).

Curriculum Requirements

Code	Title	Credit Hours		
Major Area				
MDE 630	Entrepreneurship for Musicians	3		
MSP 805	Master's Media Scoring and Production Project	3		
Choose 15 credits from either or both Emphases		15		
Media Scoring Emphasis				
MSP 760	Virtual Orchestration			
MSP 761	Media Scoring 1: Film Scoring Foundations			
MSP 762	Media Scoring 2: Film Scoring Extensions			
MSP 763	Video Game Scoring			
MSJ 714	Advanced Orchestration			
Production Emphasis				
MSP 770	Synthestration			
MSP 771	Production 1: Recording and Production Techniques			
MSP 772	Production 2: Audio FX Processing and Multitrack Mixing			
MSP 773	Production 3: Advanced Production Seminar			
MSP 759	Digital Audio and MIDI Production			

Three Advisor-Approved Electives, at the 600/700 level	9
Graduate Music Course and/or Approved Electives	
Total Credit Hours	30

Sample Plan of Study

Media Emphasis

	Credit Hours
Media Scoring 1: Film Scoring Foundations	3
Virtual Orchestration	3
	3
Credit Hours	9
Media Scoring 2: Film Scoring Extensions	3
Entrepreneurship for Musicians	3
	3
Credit Hours	9
Video Game Scoring	3
Virtual Orchestration	3
	3
Credit Hours	9
Master's Media Scoring and Production Project	3
Credit Hours	3
Total Credit Hours	30
	Virtual Orchestration Credit Hours Media Scoring 2: Film Scoring Extensions Entrepreneurship for Musicians Credit Hours Video Game Scoring Virtual Orchestration Credit Hours Master's Media Scoring and Production Project Credit Hours

^{*} This is a suggested Plan of Study. Your actual course sequence may vary depending on your previous academic experience as well as current course offerings. Students should meet with their academic advisor each semester to determine the appropriate course selection.

Sample Plan of Study

Production Emphasis

Vacr One		
Year One		
Fall		Credit Hours
Advisor Approved Elective		3
MSP 771	Production 1: Recording and Production Techniques	3
MSP 759	Digital Audio and MIDI Production	3
	Credit Hours	9
Spring		
MSP 772	Production 2: Audio FX Processing and Multitrack Mixing	3
MSP 770	Synthestration	3
MDE 630	Entrepreneurship for Musicians	3
	Credit Hours	9
Year Two		
Fall		
MSP 773	Production 3: Advanced Production Seminar	3
Advisor Approved Elective		3
Advisor Approved Elective		3
	Credit Hours	9

Spring		
MSP 805	Master's Media Scoring and Production Project	3
	Credit Hours	3
	Total Credit Hours	30

^{*}This is a suggested Plan of Study. Your actual course sequence may vary depending on your previous academic experience as well as current course offerings. Students should meet with their academic advisor each semester to determine the appropriate course selection.

Mission

The mission of the Media Scoring and Production Masters of Music degree program is to provide the student with the skills necessary to pursue a career as a creator and producer of commercial music. The purpose of the Media Scoring and Production program is to provide advanced competency as a composer, arranger and producer of commercial music. In contrast with other programs, the Media Scoring and Production program culminates with the writing and defense of a thesis conforming to graduate school guidelines.

Goals

The program emphasizes the following objectives:

- · Students will graduate in a timely manner from the program
- Students will be highly satisfied with their understanding of craft of creating music for media.
- Students will be prepared to find success in the media industry.

Student Learning Outcomes

- The student will develop and defend a portfolio of musical works and compose a detailed narrative of their process, demonstrating advanced competencies as a composer, arranger and producer of music commensurate with current contemporary/commercial music professionals.
- The student will demonstrate the ability to compose, arrange and produce of music for visual media in both virtual and acoustic formats, and
 prepare all deliverables including digital assets, music preparation including score layout and final mixes conforming to delivery requirements
 commonly required in the contemporary/commercial music industry.
- The student will develop the ability to analyze and identify sonic problems encountered during the production of contemporary/commercial music. The student will demonstrate the skills necessary to execute viable solutions through advanced competencies in Digital Audio Workstation (DAW) techniques, including editing, signal processing and mixing.