M.M. IN MEDIA SCORING AND PRODUCTION

Overview
In the Media Scoring and Production program, we are dedicated to not only providing the foundational skills necessary for the student to pursue a career in the media industry, but also to stimulate and encourage student awareness of their unique gifts as a creative musician. We accomplish this by promoting critical analysis and creative problem-solving skills throughout the program. Courses are designed to provide students with a cohesive program of study that incorporates both current and foreseeable trends – from the manipulation of sound through a digital audio workstation (DAW), the hybrid use of acoustic and electronic instruments, to the implementation and use of sound libraries and synthesizers that will best prepare students for competition in today’s industry. For more information, please visit the website for the Media Scoring and Production (https://mediawriting.frost.miami.edu/degrees/mm-in-media-writing-and-production/) Program (https://artspresenting.frost.miami.edu/).

Admission Requirements
Applicants must be in-progress toward completing or have earned the appropriate prior music degree(s) from a regionally accredited institution in order to apply for a graduate level music program. If you are accepted and decide to attend the Frost School, you will be required to provide a final transcript showing a conferred degree.

For the MM in Media Scoring and Production, A Bachelor of Music is preferred. Other degrees and majors will also be considered, based on faculty evaluation of the required portfolio and prior relevant experience, as well as college transcripts, and interview discussion of their musical background and proficiency.

On-Campus Programs
All applicants to the Frost School must submit the following items:

· An online application
· Application fee
· Resume
· Three letters of recommendation
· Official transcripts from every post-secondary school attended

This graduate degree program also requires submission of certain supplemental materials, including:

· Portfolio
· TOEFL/IELTS score, as applicable

For more detailed information, please visit our Graduate Admission website (https://admissions.frost.miami.edu/graduate/).

Curriculum Requirements

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>MMI 630</td>
<td>Entrepreneurship for Musicians</td>
<td>3</td>
</tr>
<tr>
<td>MMI 805</td>
<td>Master’s Media Scoring and Production Project</td>
<td>3</td>
</tr>
<tr>
<td>Choose 15 credits from either or both Emphases</td>
<td></td>
<td>15</td>
</tr>
<tr>
<td>MMI 760</td>
<td>Virtual Orchestration</td>
<td></td>
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<tr>
<td>MMI 761</td>
<td>Media Scoring 1: Film Scoring Foundations</td>
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</tr>
<tr>
<td>MMI 762</td>
<td>Media Scoring 2: Film Scoring Extensions</td>
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<tr>
<td>MMI 763</td>
<td>Media Scoring 3: Video Game Scoring</td>
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<tr>
<td>MSJ 714</td>
<td>Advanced Orchestration</td>
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<tr>
<td>MMI 770</td>
<td>Synthestration</td>
<td></td>
</tr>
<tr>
<td>MMI 771</td>
<td>Production 1: Recording and Production Techniques</td>
<td></td>
</tr>
<tr>
<td>MMI 772</td>
<td>Production 2: Audio FX Processing and Multitrack Mixing</td>
<td></td>
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<tr>
<td>MMI 773</td>
<td>Production 3: Advanced Production Seminar</td>
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</tr>
<tr>
<td>MMI 759</td>
<td>Digital Audio and MIDI Production</td>
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### Advisor Approved Electives

<table>
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<tr>
<th>Course Code</th>
<th>Course Title</th>
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<tbody>
<tr>
<td>CCA 740</td>
<td>Sound Design</td>
</tr>
<tr>
<td>MCY 624</td>
<td>Classical Music of the Twentieth and Twenty-First Centuries</td>
</tr>
<tr>
<td>MMI 610</td>
<td>Computational Psychoacoustics</td>
</tr>
<tr>
<td>MTC 767</td>
<td>Advanced Graduate Composition and Technologies</td>
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</tbody>
</table>

**Total Credit Hours**: 9

### Sample Plan of Study

#### Media Emphasis

**Year One**

**Fall**

- **MMI 761** Media Scoring 1: Film Scoring Foundations 3
- Advisor Approved Elective 3

**Credit Hours**: 9

**Spring**

- **MMI 762** Media Scoring 2: Film Scoring Extensions 3
- **MMI 630** Entrepreneurship for Musicians 3

**Credit Hours**: 9

**Year Two**

**Fall**

- **MMI 763** Media Scoring 3: Video Game Scoring 3
- Advisor Approved Elective 3

**Credit Hours**: 9

**Spring**

- **MMI 805** Master's Media Scoring and Production Project 3

**Credit Hours**: 3

**Total Credit Hours**: 30

* This is a suggested Plan of Study. Your actual course sequence may vary depending on your previous academic experience as well as current course offerings. Students should meet with their academic advisor each semester to determine the appropriate course selection.

### Production Emphasis

**Year One**

**Fall**

- **MMI 771** Production 1: Recording and Production Techniques 3
- **MMI 759** Digital Audio and MIDI Production 3

**Credit Hours**: 6

**Spring**

- **MMI 772** Production 2: Audio FX Processing and Multitrack Mixing 3
- **MMI 770** Synthestration 3
- **MMI 630** Entrepreneurship for Musicians 3

**Credit Hours**: 9

**Total Credit Hours**: 9
Year Two

Fall
MMI 773  Production 3: Advanced Production Seminar  3
Advisor Approved Elective  Advisor Approved Elective  3 3

Spring
MMI 805  Master’s Media Scoring and Production Project  3

Credit Hours  9 3

Total Credit Hours  30

*This is a suggested Plan of Study. Your actual course sequence may vary depending on your previous academic experience as well as current course offerings. Students should meet with their academic advisor each semester to determine the appropriate course selection.

Mission
The mission of the Media Scoring and Production Masters of Music degree program is to provide the student with the skills necessary to pursue a career as a creator and producer of commercial music. The purpose of the Media Scoring and Production program is to provide advanced competency as a composer, arranger and producer of commercial music. In contrast with other programs, the Media Scoring and Production program culminates with the writing and defense of a thesis conforming to graduate school guidelines.

Goals
The program emphasizes the following objectives:

- Students will graduate in a timely manner from the program
- Students will be highly satisfied with their understanding of craft of creating music for media.
- Students will be prepared to find success in the media industry.

Student Learning Outcomes

- The student will develop and defend a portfolio of musical works, and compose a detailed narrative of his/her process, demonstrating advanced competencies as a composer, arranger and producer of music commensurate with current contemporary/commercial music professionals. (Thesis project.)
- The student will develop the ability to analyze and identify sonic problems encountered during the production of contemporary/commercial music. The student will demonstrate the skills necessary to execute viable solutions through advanced competencies in Digital Audio Workstation (DAW) techniques, including editing, signal processing and mixing. He/she will create acceptable final mixes of their works and generate deliverable in prescribed audio and/or video format. Student performance is measured using a standard grading system. Criteria include the sonic and aesthetic qualities of the finished product, deliverables, meeting deadlines, and musical score/DAW layout.
- The student will demonstrate the ability to compose, arrange and produce of music for visual media in both virtual and acoustic formats, and prepare all deliverables including digital assets (audio files, DAW sessions, midi files and track assignments), music preparation including score layout and final mixes (stereo mix, sub mixes and stems) conforming to delivery requirements commonly required in the contemporary/commercial music industry.