B.S. IN SOFTWARE ENGINEERING / M.S. IN BIOMEDICAL ENGINEERING

Overview

The College of Engineering offers a dual-degree program that culminates with students receiving a Bachelor of Science in Software Engineering and a Master of Science in Biomedical Engineering concurrently. This program is available only to qualified students enrolled in the undergraduate program in Software Engineering at the University of Miami. This is a structured and integrated program totaling 151 credit hours. Students may pursue this program from either of the undergraduate concentrations available for Software Engineering Majors.

Note the following:

- At least 30 credit hours must be at the graduate (600 or 700) level.
- Interested SE Juniors with a cumulative GPA above 3.0 may declare their intent to participate by submitting an official application to the Graduate School for admission into the M.S.B.M.E. portion of the program.
- A student wishing to drop out of the five-year program without the M.S.B.M.E. degree could receive the B.S.S.E. degree after completing all its requirements, including the senior design project.
- To qualify for the M.S.B.M.E. degree, students must meet all the pertinent Graduate School requirements, including a minimum of 3.0 GPA in the 30 credit hours applied towards the M.S.B.M.E. degree.
- The student is awarded both the B.S.S.E. and the M.S.B.M.E. degrees after the requirements for both degrees are satisfied.
- Up to 6 credit hours of technical electives earned during the fourth year can be counted toward the 30 credit hours required for the M.S. degree. If their schedule allows, students may be able to complete an additional 6 credits of graduate classes during their fourth year.
- · Students must be registered for a minimum of 12 undergraduate credit hours per semester in their fourth year.
- Students can register for a maximum of 6 graduate credit hours in each semester of their fourth year.

Admission Requirements

The dual B.S. SE/M.S. BME program is available only to qualified undergraduate students enrolled in the software engineering program of the Department of Electrical and Computer Engineering. Students must have undergraduate student status and a cumulative G.P.A. of at least 3.0 at the time of application.

Qualified students are strongly advised to apply to the dual degree program as early as possible in their junior year to facilitate academic advising and course selection in the second semester of their junior year. Students opting for an M.S. degree in a discipline different from their B.S. degree may need to take some prerequisite coursework. Before submitting an application, students should discuss the program and possibility of entering with an academic adviser.

This program is intended for exceptional students to acquire both a Bachelor of Science and a Master of Science degree simultaneously, in five years rather than the 4 plus 2 years (approximately) it normally requires.

Curriculum Requirements: B.S. in Software Engineering / M.S. Biomedical Engineering

Code	Title	Credit Hours
B.S. IN SOFTWARE ENGINEERING REQUIREMENTS (121 C	REDIT HOURS)	
Engineering Courses		
EGN 110	Innovation and Entrepreneurship in Engineering	3
or EGN 114	Global Challenges Addressed by Engineering and Technology	
EGN 123	Computing and Digital Solutions for the future	3
ECE 118	Introduction to Programming	3
ECE 211	Logic Design	3
ECE 212	Processors: Hardware, Software, and Interfacing	3
ECE 218	Data Structures	3
ECE 315	Digital Design Laboratory	1
ECE 318	Algorithms	3
ECE 322	Systems Programming	3
ECE 368	Internet Computing I	3
ECE 376	Introduction to Cybersecurity	3
ECE 412	Software Engineering and Architecture	3
ECE 413	Software Design and Verification	3

ECE 421	Computer Operating Systems	3
ECE 467	Database Design and Management	3
ECE 470	Network Client-Server Programming	3
ECE 481	Senior Project I	1
ECE 481		
	Senior Project II	2
Software Engineering Technical Electives and SE Technical Electives	i/or concentrations	18
	vith annual of Academic Advisor Two clastices may also be taken from OIM410	
CIM413, CIM422, CIM443, CIM453.	vith approval of Academic Advisor. Two electives may also be taken from CIM412,	
Artificial Intelligence Concentration (9 cree		
ECE 537	Principles of Artificial Intelligence	
ECE 548	Machine Learning	
ECE 553	Neural Networks	
Cybersecurity Concentration (9 credits)		
ECE 534	Communication Networks	
ECE 576	Internet and Intranet Security	
ECE 579	Mobile Computing	
Math and Science Courses		
ECE 310	Introduction to Engineering Probability	3
MTH 151	Calculus I for Engineers	5
MTH 162	Calculus II	4
MTH 210	Introduction to Linear Algebra	3
MTH 309	Discrete Mathematics I	Э
Basic Science (/Lab)		12
	d in consultation with the Academic Advisor from courses in Biology, Chemistry, e. Marine Science, or Physics.	
General Education Requirements		
Written Communication Skills:		
WBS 105	First-Year Writing I	3
WBS 107	First-Year Writing II: STEM	3
Quantitative Skills:		
MTH 151	Calculus I for Engineers (fulfilled through the major)	
Areas of Knowledge:	calculus fror Lingineers (tunined through the major)	
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Arts and Humanities Cognate		g
People and Society Cognate		g
STEM Cognate (9 credits) (fulfilled through th	• •	
M.S. IN BIOMEDICAL ENGINEERING REQUIRE	• •	~
BME 612	Regulatory Control of Biomedical Devices	3
BME 707	Master's Project I	1
BME 708	Master's Project II	2
At least 2 of the following 3:		6
BME 601	Biochemistry and Cellular Physiology for Engineers	
BME 602	Human Physiology for Engineers	
BME 603	Neurophysiology for Engineers	
Graduate Electives		18
Total Credit Hours		151

Suggested Plan of Study: B.S. in Software Engineering / M.S. Biomedical Engineering

Freshman Year Fall EGN 110 or 114

ECE 118	Introduction to Programming	3
WRS 105	First-Year Writing I	3
MTH 151	Calculus I for Engineers	Ę
	Credit Hours	14
Spring		
EGN 123	Computing and Digital Solutions for the future	:
ECE 218	Data Structures	3
WRS 107	First-Year Writing II: STEM	:
MTH 162	Calculus II	4
	Credit Hours	1:
Sophomore Year		
Fall		
ECE 211	Logic Design	3
ECE 318	Algorithms	:
MTH 210	Introduction to Linear Algebra	:
Basic Science (/Lab)	······································	2
Arts and Humanities Cognate ¹		:
	Credit Hours	10
Spring		
ECE 212	Processors: Hardware, Software, and Interfacing	:
ECE 315	Digital Design Laboratory	
ECE 310	Introduction to Engineering Probability	:
ECE 368	Internet Computing I	
MTH 309	Discrete Mathematics I	
People and Society Cognate ¹		
Junior Year Fall		
ECE 322	Systems Programming	
ECE 376	Introduction to Cybersecurity	:
ECE 376 ECE 412		
ECE 376 ECE 412 Basic Science (/Lab)	Introduction to Cybersecurity	:
ECE 376 ECE 412	Introduction to Cybersecurity Software Engineering and Architecture	
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹	Introduction to Cybersecurity	: : : :
ECE 376 ECE 412 Basic Science (/Lab)	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours	: 11
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification	1
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems	: : :] : : : : : : : : : : : : : : : :
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 421 ECE 467	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification	:
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 421 ECE 467 Basic Science (/Lab)	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems	:
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 421 ECE 467	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management	1
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 421 ECE 467 Basic Science (/Lab)	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems	
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 421 ECE 467 Basic Science (/Lab) People and Society Cognate ¹ Senior Year	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management	: : : : : : : : : : : : : : : : : : :
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 421 ECE 467 Basic Science (/Lab) People and Society Cognate ¹ Senior Year Fall	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management Credit Hours Credit Hours	:
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 421 ECE 467 Basic Science (/Lab) People and Society Cognate ¹ Senior Year Fall ECE 481	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management	:
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 413 ECE 421 ECE 467 Basic Science (/Lab) People and Society Cognate ¹ Senior Year Fall ECE 481 SE Elective ²	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management Credit Hours Credit Hours	ייייייייייייייייייייייייייייייייייייי
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 421 ECE 467 Basic Science (/Lab) People and Society Cognate ¹ Senior Year Fall ECE 481 SE Elective ² SE Elective ²	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management Credit Hours Credit Hours	1
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 413 ECE 421 ECE 467 Basic Science (/Lab) People and Society Cognate ¹ Senior Year Fall ECE 481 SE Elective ² SE Elective ² SE Elective ²	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management Credit Hours Credit Hours	1
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 413 ECE 421 ECE 467 Basic Science (/Lab) People and Society Cognate ¹ Senior Year Fall ECE 481 SE Elective ² SE Elective ² SE Elective ² SE Elective ² SE Elective ²	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management Credit Hours Credit Hours	:
ECE 376 ECE 412 Basic Science (/Lab) Arts and Humanities Cognate ¹ Spring ECE 413 ECE 413 ECE 421 ECE 467 Basic Science (/Lab) People and Society Cognate ¹ Senior Year Fall ECE 481 SE Elective ² SE Elective ² SE Elective ²	Introduction to Cybersecurity Software Engineering and Architecture Credit Hours Software Design and Verification Computer Operating Systems Database Design and Management Credit Hours Credit Hours	

Spring		
ECE 482	Senior Project II	2
ECE 470	Network Client-Server Programming	3
People and Society Cognate ¹		3
SE Elective ²		3
SE Elective ²		3
Graduate Course ³		3
	Credit Hours	17
Fifth Year		
Fall		
BME 707	Master's Project I	1
BME 612	Regulatory Control of Biomedical Devices	3
BME 602	Human Physiology for Engineers	3
Graduate Elective		3
Graduate Elective		3
	Credit Hours	13
Spring		
BME 708	Master's Project II	2
BME 603	Neurophysiology for Engineers	3
Graduate Elective		3
Graduate Elective		3
	Credit Hours	11
	Total Credit Hours	151

¹ Humanities and Arts (HA) Cognates and the People and Society (PS) Cognates can be selected from the appropriate University List.

² See the department electives page for a detailed list of available options.

³ Graduate courses should be selected with the assistance of the Graduate Program Coordinator in Biomedical Engineering